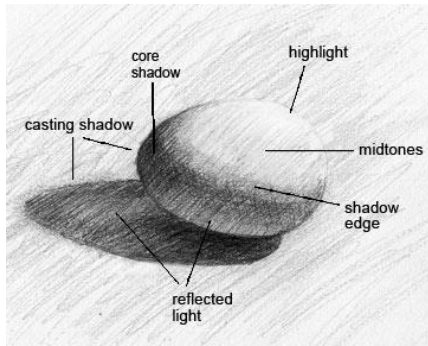**AVI3M Drawing and Shading Practice Part 1**

Part A: Value Scale

Create a value scale in the space provided below. Remember: a value scale should capture a range of values (ex. Dark values to light values).

Part B: The Parts of a Shadow

Choose an object and use it to showcase the parts of a shadow. Note: You can choose where the light source is coming from. Complete this drawing below.

Part C: Line Drawing Techniques

Fill each box on the right with the line drawing technique that is listed on the left.

Line Drawing Technique	Example
Hatching	
Cross-hatching	
Stippling (dots)	
Scribbles	

Showcase another line drawing technique in the space below (ex. Wavy lines)
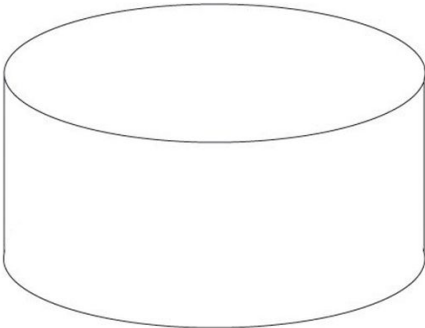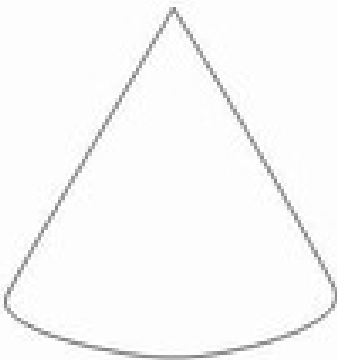
AVI3M Drawing and Shading Practice Part 2

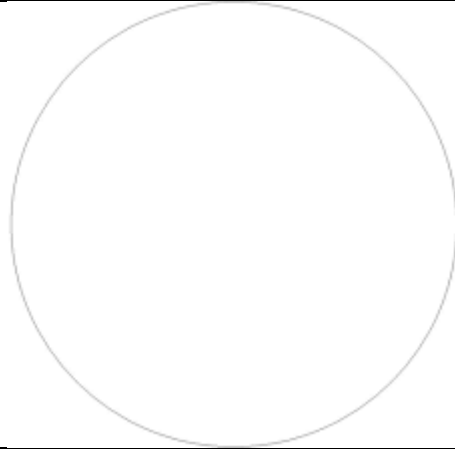**Line Variety, Value, and Shadow**

Add value to each object featured below. Pretend that there is a light source hitting each object and capture where the light and shadow would appear. For each one, use the technique that is listed.
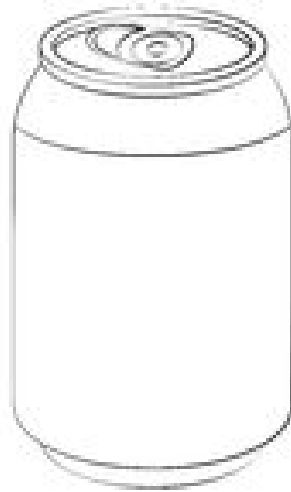
Example: Cross-hatching

Technique	Example
Hatching	
Stippling	

Scribbles	
Cross hatching	
Tonal (gradual increase from light to dark, holding your pencil on the side)	